

# Investigating XGATE Software Errors

## XGATEV2 (S12X) Software Error Debugging Aid

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### 1 Introduction

The XGATE peripheral coprocessor includes a safety feature called Software Error Detection. The Software Error Detection feature lets the XGATE detect conditions which should not occur during program execution. The detection of these conditions indicate that there are problems in the application code.

Whenever XGATE detects a Software Error Condition, it ceases program execution immediately and flags an interrupt to the CPU12X to perform corrective action. In a typical application this corrective action simply consists of initialization and system restart. However during the development and debug phase of application code it is desirable to know the exact cause of XGATE Software Errors.

This document helps you investigate XGATE Software Errors on S12X devices<sup>1</sup>. The S12XE (and S12XF)

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1. [Appendix A.1](#) provides a list of relevant S12X MCUs

product family is discussed in part II of this document series.

### CAUTION

This application note describes the behavior of the XGATE as it is shipped on S12X devices as of today. Some descriptions show behavior which is not specified in the reference manual and may be invalid on future implementations of the XGATE. The intent of this document is to provide helpful information for debugging application code. It is not to be understood as an addition to the XGATE specification.

## 2 The Software Error Detection Feature

Software Error Detection is a safety feature of the XGATE. It provides a mechanism to stop program execution and call for help, whenever the XGATE is instructed to do something illegal.

Illegal actions are defined by a set of Software Error Conditions ([Section 2.1](#)). These Software Error Conditions consist of features which are not supported by the MCU's architecture and violations of the MCU's memory protection scheme. Software Error Conditions should never occur in an application. They are considered to be an indicator for a software problem.

Whenever a Software Error Condition is detected, XGATE ceases program execution and performs two distinct actions: It flags an interrupt to the CPU12X ([Section 2.2](#)) and enters a special Software Error State ([Section 2.3](#)).

To minimize the harm that erroneous XGATE application code can do to the system, the XGATE ceases code execution in the instant that the problem is detected. It doesn't finish the execution of the current instruction.

While stopping program execution in the middle of an instruction execution is desirable from a safety viewpoint, it does add some complexity when it comes to the debugging of Software Errors.

Instructions are stopped before their specified operation has been completed. Which part of the operation has been processed and which not depends on the implementation of the XGATE module.

At present there are two revisions available: XGATEV2 which is integrated in most in S12X devices and XGATEV3 (enhanced XGATE) which is built into S12XE MCUs. These versions have slightly different implementations of the Software Error Detection feature. This document discusses the behavior of Software Errors, as they are implemented on XGATEV2.

### 2.1 Software Error Conditions

Not every instruction given to the XGATE can or should be executed. Instructions which invoke an unimplemented hardware feature cannot be processed with a meaningful outcome. Instructions that violate the memory protection scheme must be prevented to preserve data consistency. [Section 2.1.1](#) and [Section 2.1.2](#) list the Software Error Conditions for these two categories. A compact summary of all conditions is given in [Figure 2](#).

#### 2.1.1 Invocation of Unsupported Features

There are four Software Error Conditions that indicate the usage of an unsupported hardware feature:

- Undefined Opcodes - The XGATE's instruction set leaves a number of opcodes undefined. Their execution results in Software Errors. [Figure 1](#) lists all illegal XGATE instructions. This list may decrease on later releases of the XGATE, as new features are added.

| Functionality               | 15 | 14 | 13 | 12 | 11 | 10         | 9          | 8 | 7 | 6          | 5          | 4          | 3          | 2          | 1 | 0  |   |
|-----------------------------|----|----|----|----|----|------------|------------|---|---|------------|------------|------------|------------|------------|---|----|---|
| <b>Illegal Instructions</b> |    |    |    |    |    |            |            |   |   |            |            |            |            |            |   |    |   |
| Undefined opcode            | 0  | 0  | 0  | 0  | 0  | don't care |            | 0 | 0 | 0          | 0          | 0          | 0          | 0          | 0 | 1  |   |
|                             | 0  | 0  | 0  | 0  | 0  | don't care |            | 0 | 0 | 0          | 0          | 0          | 0          | 0          | 1 | dc |   |
|                             | 0  | 0  | 0  | 0  | 0  | don't care |            | 0 | 0 | 0          | 0          | 0          | 1          | don't care |   |    |   |
|                             | 0  | 0  | 0  | 0  | 0  | don't care |            | 0 | 0 | 0          | 0          | 1          | don't care |            |   |    |   |
|                             | 0  | 0  | 0  | 0  | 0  | don't care |            | 0 | 0 | 1          | don't care |            |            |            |   |    |   |
|                             | 0  | 0  | 0  | 0  | 0  | don't care |            | 0 | 1 | don't care |            |            |            |            |   |    |   |
|                             | 0  | 0  | 0  | 0  | 0  | don't care |            | 1 | 0 | don't care |            |            |            |            |   |    |   |
|                             | 0  | 0  | 0  | 0  | 0  | don't care |            | 1 | 1 | 0          | don't care |            |            |            |   |    |   |
|                             | 0  | 0  | 0  | 0  | 0  | don't care |            | 1 | 1 | 1          | 0          | don't care |            |            |   |    |   |
|                             | 0  | 0  | 0  | 0  | 0  | don't care |            | 1 | 1 | 1          | 1          | 1          | 0          | 1          | 1 |    |   |
|                             | 0  | 0  | 0  | 0  | 0  | don't care |            | 1 | 1 | 1          | 1          | 1          | 1          | don't care |   |    |   |
|                             | 0  | 0  | 0  | 0  | 0  | 1          | don't care |   | 0 | 0          | 0          | 0          | 0          | 0          | 0 | 0  |   |
|                             | 0  | 0  | 0  | 0  | 1  | don't care |            |   |   |            |            | 0          | 0          | don't care |   |    |   |
|                             | 0  | 0  | 0  | 0  | 1  | don't care |            |   |   |            |            | 1          | 0          | 0          | 0 |    |   |
|                             | 0  | 0  | 0  | 1  | 0  | don't care |            |   |   |            |            |            |            |            |   | 0  | 1 |

**Figure 1. Illegal Instructions**

- Misaligned word accesses (16-bit accesses to an odd address)
 

The S12X architecture does not allow the XGATE to perform misaligned word accesses to its memories. So any of the following three accesses results in a Software Error:

  - Opcode fetches from an odd address
  - 16 Bit data read accesses from an odd address
  - 16 Bit data write accesses to an odd address
- Unimplemented address locations
 

On S12X devices it is possible to hide the Flash memory if the MCU is secured and in expanded mode. Accesses to these unimplemented address locations trigger a Software Error.
- Write accesses to Flash space
 

The Flash memory on S12X devices can not be programmed by the XGATE through write access to the address space of the nonvolatile memory. As general application code would never try to write to these memory locations; a Software Error is issued if the write attempt takes place.

## 2.1.2 Violations of the Memory Protection Scheme

The second category of Software Error Conditions contains artificial restrictions for memory access. Their purpose is to minimize the damage that faulty application code can cause. Two types of memory protection are implemented on S12X products.

- Code execution from register space -  
On every S12X product family the XGATE is not allowed to execute code from the register space. This serves two purposes. It is a safety feature. As code execution from register space is generally not a good practice; it can be used as an indicator for runaway code. It is also a security feature used to prevent intruders from accessing system resources of a secured MCU. Vector fetches of the XGATEV2 are treated as opcode fetches. Fetching a vector from register space results in a Software Error.
- User defined memory protection -  
S12X MCUs offer a simple RAM write protection scheme. The RAM is divided into three sections: A CPU12X section, an XGATE section, and a shared section. The borders between these sections are configurable (Figure 4). Whenever the XGATE tries to write to the S12X section, a Software Error is triggered.

| Software Error Condition |                                      |                                    |
|--------------------------|--------------------------------------|------------------------------------|
| 1                        | Execution of an unimplemented opcode |                                    |
| 2                        | Vector fetch (VF)                    |                                    |
| 3                        |                                      | from an unimplemented address      |
| 4                        | Opcode fetch (OF)                    |                                    |
| 5                        |                                      | from register space                |
| 6                        |                                      | from an odd address                |
| 7                        | Byte read access (BR)                | from an unimplemented address      |
| 8                        | Word read access (WR)                | to an odd address                  |
| 9                        |                                      | to an unimplemented address        |
| 10                       | Byte write access (BW)               | from an unimplemented address      |
| 11                       |                                      | to Flash memory                    |
| 12                       |                                      | causing a RAM protection violation |
| 14                       | Word write access (WW)               | to an odd address                  |
| 15                       |                                      | from an unimplemented address      |
| 16                       |                                      | to Flash memory                    |
| 17                       |                                      | causing a RAM protection violation |

Figure 2. Summary of Software Error Conditions

## 2.2 Software Error Interrupts

As soon as the XGATE detects a Software Error Condition it sets the Software Error Interrupt Flag (XGSWEIF) that triggers a maskable<sup>1</sup> interrupt to the CPU12X. This interrupt request persists until the XGSWEIF flag is cleared in an interrupt service routine.

1. Maskable via the I-bit in the CPU12X Condition Code Register.

## 2.3 Software Error State

If the XGATE ceases code execution due to a Software Error, it enters a Software Error State. This state gives the application code a chance to log and fix the problem (typically by reinitializing the application) before resuming normal operation. The XGATE stays in the Software Error State until the XGSWEIF flag is cleared. Leaving the Software Error State always terminates the current thread.

The investigation of XGATE Software Errors as it is described in this document (see [Section 4](#)) must be performed while the XGATE remains in the Software Error State.

## 3 Debugging Goal

To understand the cause of a Software Error the following information is pertinent:

- Which channel was active when the problem occurred?
- Which instruction was executed or which vector was fetched?
- In which cycle of the instruction or vector fetch did the error occur?
- Which Software Error Condition was triggered?
- What was the state of the RISC core's registers, when the problem occurred?

Unfortunately the XGATE doesn't have any means to provide this information directly. It does however provide enough information to help track down the cause of the problem.

There are only a limited number of scenarios that lead to a Software Error. Each one of these scenarios leaves a characteristic signature inside the XGATE's registers after the Software Error has occurred.

To investigate the cause of a Software Error these signatures are broken down into a set of observable conditions. These conditions must be checked one after the other. Software Error scenarios can be excluded from further investigation if an associated observable condition is not fulfilled. The elimination process is complete if only one of the potential Software Error scenarios remains. The desired debug information can be extracted as soon as the Software Error scenario is determined.

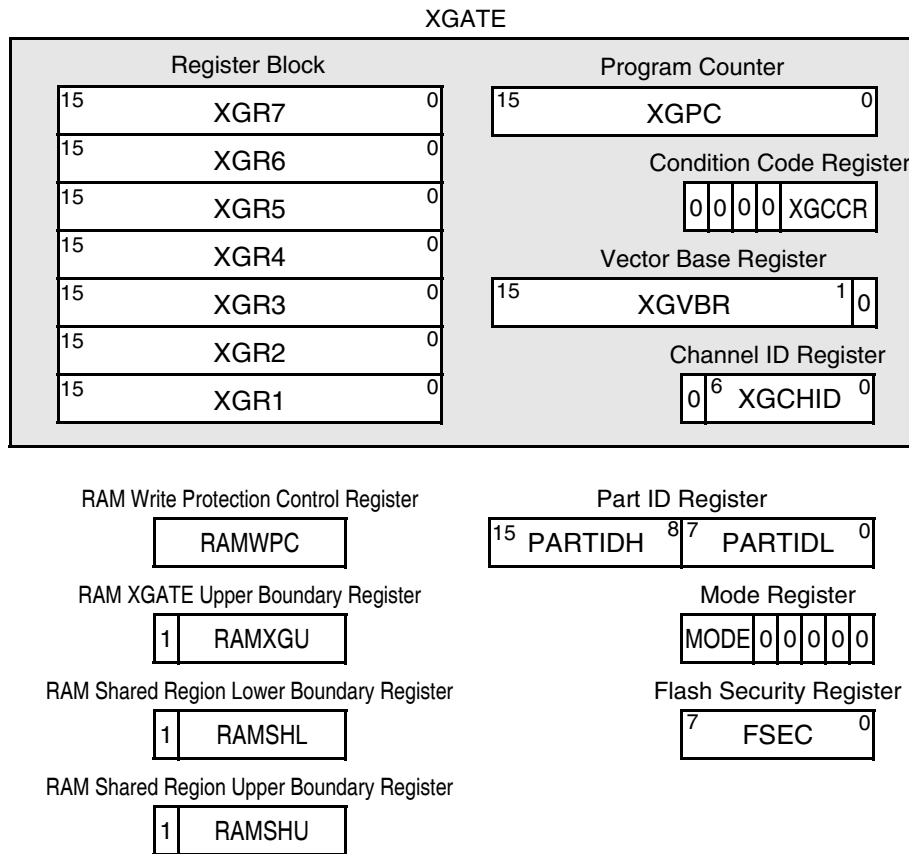
The XGATE typically provides enough information to conclude the prehistory of the error. However there are a few cases that leave two possible scenarios that could have led to the problem. In these cases further investigation based on the context of the application code is required.

## 4 Investigating Software Errors

The following sections explain the process of finding the cause of an XGATE Software Error in detail.

### 4.1 Sources of Information

Information required for debugging XGATE Software Errors on S12X devices can be derived from the 18 registers shown in [Figure 3](#).



**Figure 3. Sources of Information for Debugging S12X Devices**

These registers are:

- The XGATE’s status and debug registers (XGCHID, XGVBR, CGPC, XGCCR, XGR7..XGR1)  
They provide information about the state of the XGATE’s RISC core and the current instruction.
- The MCU’s Part ID Register (PARTIDH, PARTIDL)  
This register is used to determine which implementation of the XGATE is on the device
- The S12XMMC’s RAM protection registers (RAMWPC, RAMXGU, RAMSHL, RAMSHU)  
These registers determine the protected memory ranges
- The Mode register and the Flash Security register (MODE, FSEC)  
These registers are necessary to find out the unmapped areas within the XGATE’s memory map

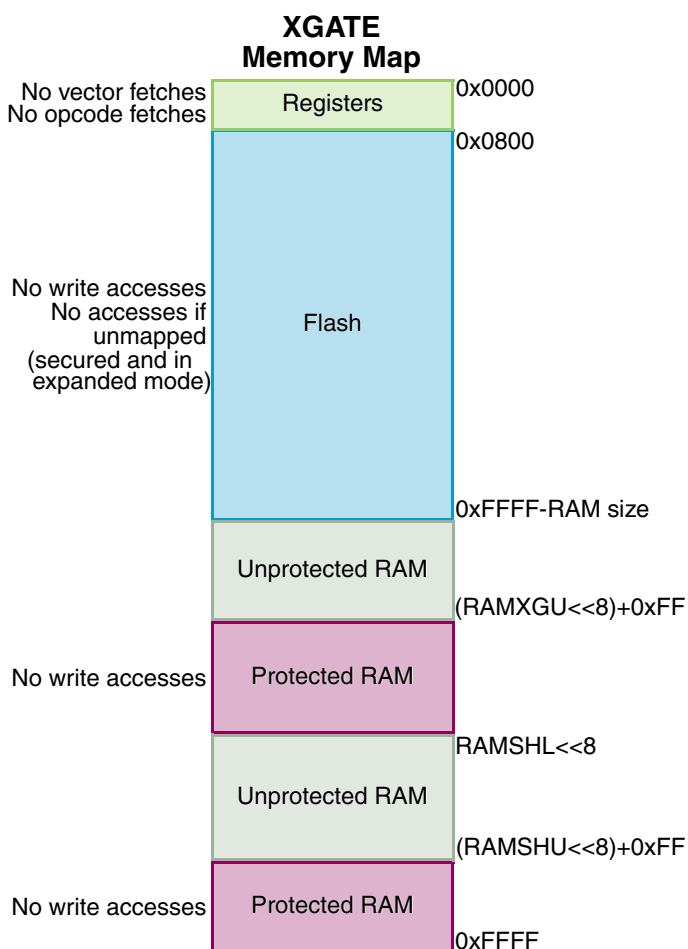
As some of the registers can be used to obtain addresses of relevant memory locations, it is important that the memory content remains unchanged for the investigation of Software Errors.

## 4.2 Memory Protection

As mentioned in [Section 2.1](#), there are two categories of Software Error Condition. The first one, “Invocation of Unsupported Features” (see [Section 2.1.1](#)), includes access to unmapped addresses in the memory map. On S12X devices there is only one scenario in which an address range inside the XGATE’s memory map is unmapped. If the MCU is in expanded mode while it is secured; the Flash is disabled for security reasons. In this case, access to the Flash range would result in Software Error Conditions 2, 5, 7, 9, 10, or 15 (see [Figure 2](#)).

The other category of Software Error Conditions are “Violations of the Memory Protection Scheme” (see [Section 2.1.2](#)). In addition to the general restriction, that opcode and vector fetches from register space are forbidden, S12X devices offer a configurable RAM write protection scheme. There are three registers (RAMXGU, RAMSHL, and RAMSHU) to set the boundaries of two write protected address ranges. Write accesses to these areas trigger Software Error Conditions 12 or 17 (see [Figure 2](#)).

[Figure 4](#) illustrates the full memory protection scheme of an S12X device.



**Figure 4. XGATE Memory Protection on S12X Devices**

## 4.3 Observable Conditions

When investigating XGATE Software Errors, there is a set of significant conditions that can be directly checked on the source registers (see [Section 4.1](#)) and the current content of the MCU's memories. For every cause of an Software Error, a certain subset of these observable conditions must be true. If one condition in this subset can be proven false, then the associated cause can be excluded from further examination.

On S12X devices there are 31 observable conditions that are relevant for the investigation of Software Errors. These conditions are listed in [Figure 5](#).

|    | Mnemonic                 | Description  | Details  |
|----|--------------------------|--|--|
| 1  | PC = 0xFFFFE             | The program counter is set to the value 0xFFFFE  | XGPC = 0xFFFFE   |
| 2  | PC & 1 = 1               | The program counter contains an odd address  | XGPC [0] = 1   |
| 3  | PC & 1 = 0               | The program counter contains an even address   | XGPC [0] = 0   |
| 4  | PC+2 ∈ register space    | The incremented program counter is located in the register space                                     | (XGPC = 0xFFFFE)   <br>(XGPC < 0x07FE)   |
| 5  | PC ∉ register space      | The program counter is not located in the register space   | (XGPC $\hat{S}$ ≥ 0x0800)  |
| 6  | PC+2 ∈ flash space       | The incremented program counter is located in the flash space  | (XGPC ≥ 0x07FE) &&<br>(XGPC $\hat{S}$ ≤ 0xFFFFD-RAM size)  |
| 7  | PC ∉ secured flash space | The program counter is not located in the secured flash space  | (MODE&0xC0 = 0x00)   <br>(FSEC&0x03 = 0x02)   <br>(XGPC $\hat{S}$ > 0xFFFFF-RAM size)  |
| 8  | PC+2 = [VBR+4*CHID]      | The 1 <sup>st</sup> word of the channel vector contains the value of the incremented program counter | XGPC = [XGVBR+4*XGCHID] - 2  |
| 9  | CCR = 0x0                | The condition code register is cleared   | XGCCR = 0x00   |
| 10 | R1 = 0x0000              | General purpose register R1 is cleared   | XGR1 = 0x0000  |
| 11 | R1 = [VBR+4*CHID+2]      | The 2 <sup>nd</sup> word of the channel vector contains the content of general purpose register R1   | XGR1 = [XGVBR+4*XGCHID+2]  |
| 12 | R2..R7 = 0x0000          | General Purpose Registers R2 to R7 are cleared   | (XGR2 = 0x0000) &&<br>(XGR3 = 0x0000) &&<br>(XGR4 = 0x0000) &&<br>(XGR5 = 0x0000) &&<br>(XGR6 = 0x0000) &&<br>(XGR7 = 0x0000) && |
| 13 | VBR+4*CHID = 0xFFFFE     | The location of the channel vector is 0xFFFFE  | XGVBR+4*XGCHID = 0xFFFFE   |
| 14 | VBR+4*CHID ≠ 0xFFFFE     | The location of the channel vector is not 0xFFFFE  | XGVBR+4*XGCHID ≠ 0xFFFFE   |

Figure 5. Observable Conditions for Investigating Software Errors on S12X Devices (Sheet 1 of 3)



| Mnemonic | Description                      | Details  |   |   |
|----------|----------------------------------|--|---|---|
| 15       | VBR+4*CHID ∈ register space      | The location of the channel vector is inside the register space          | XGVBR+4*XGCHID < 0x0800   |   |
| 16       | VBR+4*CHID ∉ register space      | The location of the channel vector is not inside the register space      | XGVBR+4*XGCHID ≥ 0x0800   |   |
| 17       | VBR+4*CHID ∈ flash space         | The location of the channel vector is inside the flash space             | (XGVBR+4*XGCHID ≥ 0x0800) &&<br>(XGVBR+4*XGCHID ≤ 0xFFFF-RAM size)  |   |
| 18       | VBR+4*CHID ∉ secured flash space | The location of the channel vector is not inside the secured flash space | (MODE&0xC0 = 0x00)   <br>(FSEC&0x03 = 0x02)   <br>(XGVBR+4*XGCHID < 0x0800)   <br>(XGVBR+4*XGCHID ⩾ 0xFFFF-RAM size)  |   |
| 19       | [PC] ∈ legal opcodes             | The program counter points to a legal opcode                             | (( [XGPC] &0xF880 ≠ 0x0000)    ([XGPC] &0x007F = 0x0000) ) &&<br>(( [XGPC] &0xF880 ≠ 0x0080)    ([XGPC] &0x0070 = 0x0070) ) &&<br>([XGPC] &0xF8FF ≠ 0x00FB) &&<br>([XGPC] &0xF8FC ≠ 0x00FC) &&<br>([XGPC] &0xFCFF ≠ 0x0400) &&<br>([XGPC] &0xF818 ≠ 0x0800) &&<br>([XGPC] &0xF80F ≠ 0x0808) &&<br>([XGPC] &0xF803 ≠ 0x1001)                     |   |
| 20       | [PC] ∉ legal opcodes             | The program counter points to an illegal opcode                          | (( [XGPC] &0xF880 = 0x0000) && ([XGPC] &0x007F ≠ 0x0000) )   <br>(( [XGPC] &0xF880 = 0x0080) && ([XGPC] &0x0070 ≠ 0x0070) )   <br>([XGPC] &0xF8FF = 0x00FB)   <br>([XGPC] &0xF8FC = 0x00FC)   <br>([XGPC] &0xFCFF = 0x0400)   <br>([XGPC] &0xF818 = 0x0800)   <br>([XGPC] &0xF80F = 0x0808)   <br>([XGPC] &0xF803 = 0x1001)                     |   |
| 21       | [PC] ∈ STB                       | The program counter points to a STB instruction                          | ( [XGPC] &0xF800 = 0x5000)   <br>( [XGPC] &0xF800 = 0x7000) && ([XGPC] &0x0003 ≠ 0x0003)  |   |
| 22       | [PC] ∈ STW                       | The program counter points to a STW instruction                          | ( [XGPC] &0xF800 = 0x5800)   <br>( [XGPC] &0xF800 = 0x7800) && ([XGPC] &0x0003 ≠ 0x0003)  |   |
| 23       | [PC] ∈ LDB                       | The program counter points to LDB instruction                            | ( [XGPC] &0xF800 = 0x4000)   <br>( [XGPC] &0xF800 = 0x6000) && ([XGPC] &0x0003 ≠ 0x0003)  |   |
| 24       | [PC] ∈ LDW                       | The program counter points to a LDW <sup>1</sup> instruction             | ( [XGPC] &0xF800 = 0x4800)   <br>( [XGPC] &0xF800 = 0x6800) && ([XGPC] &0x0003 ≠ 0x0003)  |   |
| 25       | [PC+2] ∉ legal opcodes           | The incremented program counter points to an illegal opcode              | (( [XGPC+2] &0xF880 = 0x0000) && ([XGPC+2] &0x007F ≠ 0x0000) )   <br>(( [XGPC+2] &0xF880 = 0x0080) && ([XGPC+2] &0x0070 ≠ 0x0070) )   <br>([XGPC+2] &0xF8FF = 0x00FB)   <br>([XGPC+2] &0xF8FC = 0x00FC)   <br>([XGPC+2] &0xFCFF = 0x0400)   <br>([XGPC+2] &0xF818 = 0x0800)   <br>([XGPC+2] &0xF80F = 0x0808)   <br>([XGPC+2] &0xF803 = 0x1001) |   |
| 26       | data address & 1 = 1             | The address of the data access is odd                                    | b << ([XGPC]>>5) & 0x0007<br>i << ([XGPC]>>2) & 0x0007<br>offs5 << ([XGPC] &0x000F)  <br>( [XGPC] &0x0010) * 0x07FF   | data_address[0] = 1   |
| 27       | data address ∈ protected RAM     | The address of the data access is within a protected RAM area            | if ([XGPC] &0x2000 = 0x0000)<br>data_address << XGRb + offs5<br>if ([XGPC] &0x2002 = 0x2000)<br>data_address << XGRb + XGRi   | (RAMWPC&0x01 = 0x01) &&<br>(((data_address > (RAMXGU<<8)+0xFF) &&<br>(data_address < RAMSHL<<8))   <br>(data_address > (RAMSHU<<8)+0xFF)) |
| 28       | data address ∈ flash space       | The address of the data access is within the flash space                 | if ([XGPC] &0x2802 = 0x2002)<br>data_address << XGRb + XGRi + 1<br>if ([XGPC] &0x2802 = 0x2802)<br>data_address << XGRb + XGRi + 2  | data_address ≥ 0x0800) &&<br>data_address ⩾ 0xFFFF-RAM size)  |

Figure 5. Observable Conditions for Investigating Software Errors on S12X Devices (Sheet 2 of 3)

| Mnemonic |               | Description  | Details                                      |
|----------|---------------|--|--|
| 29       | Secured flash | The flash has been removed from the XGATE's memory map (due to security) | (MODE&0xC0 ≠ 0x00)<br>(FSEC&0x03 ≠ 0x02) &&  |
| 30       | L15Y          | Device mask set ends with "L15Y"   | (PARTIDH = 0xC4)<br>(PARTIDL&0xF0 = 0x10) && |
| 31       | L15Y          | Device i mask set does not end with "L15Y"                               | (PARTIDH ≠ 0xC4)<br>(PARTIDL&0xF0 ≠ 0x10)    |

**Figure 5. Observable Conditions for Investigating Software Errors on S12X Devices (Sheet 3 of 3)**

<sup>1</sup> Excluding LDW RD, #IMM16

## 4.4 Software Error Scenarios

The number of scenarios leading to a XGATE Software Error is limited. They can be broken down into 22 cases. The following sections describe all of these scenarios and show how they can be identified. These descriptions refer to the cycle notation of the XGATE's RISC core (see [Figure 6](#)).

|   |
|---|
| <p>V — Vector fetch: always an aligned word read, lasts for at least one RISC core cycle</p> <p>P — Program word fetch: always an aligned word read, lasts for at least one RISC core cycle</p> <p>r — 8 bit data read: lasts for at least one RISC core cycle</p> <p>R — 16 bit data read: lasts for at least one RISC core cycle</p> <p>w — 8 bit data write: lasts for at least one RISC core cycle</p> <p>W — 16 bit data write: lasts for at least one RISC core cycle</p> <p>A — Alignment cycle: no read or write, lasts for zero or one RISC core cycle</p> <p>f — Free cycle: no read or write, lasts for one RISC core cycle</p> <p><b>Special Cases</b></p> <p>PP/P — Branch: PP if branch taken, P if not</p> |
|---|

**Figure 6. Access Detail Notation**

### 4.4.1 Vector Fetches

The vector fetch sequence of the XGATE consists of three memory accesses: A fetch of the starting address of the thread, a fetch of the data segment pointer, and a prefetch of the first instruction. There are four Software Error scenarios that could occur during the vector fetch sequence. They are listed in [Figure 7](#). Observable conditions in this table printed in grey are redundant.

| Cycle                               | Description                               | Software Error Condition                     | Observable Condition                | Relevant Debug Information                              |
|-------------------------------------|---|--|-------------------------------------|---|
| V                                   | 1 Vector fetch for the initial PC         | 2 Vector fetch from an unimplemented address | 1 PC = 0xFFFFE                      | XGATE Channel: XGCHID<br>Vector Address: XGVBR+4*XGCHID |
|                                     |   |  | 3 PC & 1 = 0                        |   |
|                                     |   |  | 4 PC+2 ∈ register space             |   |
|                                     |   |  | 5 PC ∉ register space               |   |
|                                     |   |  | 7 PC ∉ secured flash space          |   |
|                                     |   |  | 9 CCR = 0x0                         |   |
|                                     |   |  | 10 R1 = 0x0000                      |   |
|                                     |   |  | 12 R2..R7 = 0x0000                  |   |
|                                     |   |  | 14 VBR+4*CHID ≠ 0xFFFFE             |   |
|                                     |   |  | 16 VBR+4*CHID ∉ register space      |   |
|                                     |   | 17 VBR+4*CHID ∈ flash space                  |                                     |   |
|                                     |   | 29 Secured flash                             |                                     |   |
|                                     |   | 3 Vector fetch from register space           | 1 PC = 0xFFFFE                      |   |
|                                     |   |  | 3 PC & 1 = 0                        |   |
|                                     |   |  | 4 PC+2 ∈ register space             |   |
|                                     |   |  | 5 PC ∉ register space               |   |
|                                     |   |  | 7 PC ∉ secured flash space          |   |
|                                     |   |  | 9 CCR = 0x0                         |   |
|                                     |   |  | 10 R1 = 0x0000                      |   |
|                                     |   |  | 12 R2..R7 = 0x0000                  |   |
| 14 VBR+4*CHID ≠ 0xFFFFE             |   |  |                                     |   |
| 15 VBR+4*CHID ∈ register space      |   |  |                                     |   |
| 18 VBR+4*CHID ∉ secured flash space |   |  |                                     |   |
| V                                   | 2 Vector fetch for the initial R1 content | 3 Vector fetch from register space           | 8 PC+2 = [VBR+4*CHID]               | XGATE Channel: XGCHID<br>Vector Address: 0xFFFFE        |
|                                     |   |  | 9 CCR = 0x0                         |   |
|                                     |   |  | 10 R1 = 0x0000                      |   |
|                                     |   |  | 12 R2..R7 = 0x0000                  |   |
|                                     |   |  | 13 VBR+4*CHID = 0xFFFFE             |   |
|                                     |   |  | 16 VBR+4*CHID ∉ register space      |   |
|                                     |   |  | 18 VBR+4*CHID ∉ secured flash space |   |

Figure 7. Potential Software Errors During the Vector Fetch Sequence (Sheet 1 of 2)

| Cycle  | Description                     | Software Error Condition                     | Observable Condition                | Relevant Debug Information   |
|--------|---------------------------------|--|-------------------------------------|--|
| P<br>3 | 1 <sup>st</sup> opcode prefetch | 4 Opcode fetch from an odd address           | 2 PC & 1 = 1                        | XGATE Channel: XGCHID<br>Vector Address: XGVBR+4*XGCHID<br>Initial Program Counter: XGPC+2<br>= [XGVBR+4*XGCHID] |
|        |                                 |  | 8 PC+2 = [VBR+4*CHID]               |  |
|        |                                 |  | 9 CCR = 0x0                         |  |
|        |                                 |  | 11 R1 = [VBR+4*CHID+2]              |  |
|        |                                 |  | 12 R2..R7 = 0x0000                  |  |
|        |                                 |  | 14 VBR+4*CHID ≠ 0xFFFE              |  |
|        |                                 |  | 16 VBR+4*CHID ∉ register space      |  |
|        |                                 |  | 18 VBR+4*CHID ∉ secured flash space |  |
|        |                                 | 5 Opcode fetch from an unimplemented address | 6 PC+2 ∈ flash space                |  |
|        |                                 |  | 8 PC+2 = [VBR+4*CHID]               |  |
|        |                                 |  | 9 CCR = 0x0                         |  |
|        |                                 |  | 11 R1 = [VBR+4*CHID+2]              |  |
|        |                                 |  | 12 R2..R7 = 0x0000                  |  |
|        |                                 |  | 14 VBR+4*CHID ≠ 0xFFFE              |  |
|        |                                 |  | 16 VBR+4*CHID ∉ register space      |  |
|        |                                 |  | 18 VBR+4*CHID ∉ secured flash space |  |
|        |                                 |  | 29 Secured flash                    |  |
|        |                                 |  | 6 Opcode fetch from register space  |  |
|        |                                 | 7 PC ∉ secured flash space                   |                                     |  |
|        |                                 | 8 PC+2 = [VBR+4*CHID]                        |                                     |  |
|        |                                 | 9 CCR = 0x0                                  |                                     |  |
|        |                                 | 11 R1 = [VBR+4*CHID+2]                       |                                     |  |
|        |                                 | 12 R2..R7 = 0x0000                           |                                     |  |
|        |                                 | 14 VBR+4*CHID ≠ 0xFFFE                       |                                     |  |
|        |                                 | 16 VBR+4*CHID ∉ register space               |                                     |  |
|        |                                 | 18 VBR+4*CHID ∉ secured flash space          |                                     |  |

Figure 7. Potential Software Errors During the Vector Fetch Sequence (Sheet 2 of 2)

## 4.4.2 Illegal Instructions

On S12X devices, the XGATEV2 has actually been shipped in two revisions. Both revisions differ slightly in the way they execute illegal instructions. [Figure 8](#) shows the behavior for both these versions. The mask set number and the PARTID register value can be used to distinguish devices. MCUs with mask sets ending with “L15Y” (PARTIDH register reads 0xC4) contain one revision. The other XGATE revision can be found on all remaining S12X MCUs.

| Cycle | Description | Software Error Condition | Observable Condition  | Relevant Debug Information          |  |                              |
|-------|-------------|--------------------------|---|-------------------------------------|--|------------------------------|
| f     | 4           | 1                        | Execution of an unimplemented opcode (Device mask set ends with "L15Y")         | 3 PC & 1 = 0                        | XGATE Channel:<br>Program Counter:<br>Instruction: | XGCHID<br>XGPC+2<br>[XGPC+2] |
|       |             |                          | 14 VBR+4*CHID ≠ 0xFFFFE   |                                     |  |                              |
|       |             |                          | 16 VBR+4*CHID ∉ register space  |                                     |  |                              |
|       |             |                          | 18 VBR+4*CHID ∉ secured flash space   |                                     |  |                              |
|       |             |                          | 25 [PC+2] ∉ legal opcodes   |                                     |  |                              |
|       |             |                          | 30 L15Y   |                                     |  |                              |
|       |             | 1                        | Execution of an unimplemented opcode (Device mask set does not end with "L15Y") | 3 PC & 1 = 0                        | XGATE Channel:<br>Program Counter:<br>Instruction: | XGCHID<br>XGPC<br>[XGPC]     |
|       |             |                          |   | 5 PC ∉ register space               |  |                              |
|       |             |                          |   | 7 PC ∉ secured flash space          |  |                              |
|       |             |                          |   | 14 VBR+4*CHID ≠ 0xFFFFE             |  |                              |
|       |             |                          |   | 16 VBR+4*CHID ∉ register space      |  |                              |
|       |             |                          |   | 18 VBR+4*CHID ∉ secured flash space |  |                              |
|       |             |                          |   | 20 [PC] ∉ legal opcodes             |  |                              |
|       |             |                          |   | 31 L15Y                             |  |                              |

Figure 8. Software Errors Caused by Illegal Instructions

### 4.4.3 Opcode Prefetches in a Linear Flow

The term Single Cycle Instructions includes all instructions that execute in one XGATE cycle, like logic or arithmetic operations. All these instructions execute one opcode prefetch, which could occur from register space if the instruction is located at address 0xFFFFE. Figure 9 gives a description of this scenario.

| Cycle | Description | Software Error Condition | Observable Condition                | Relevant Debug Information |   |  |
|-------|-------------|--------------------------|-------------------------------------|----------------------------|---|--|
| P     | 5           | 7                        | Opcode fetch from register space    | 1 PC = 0xFFFFE             | XGATE Channel:<br>Program Counter:<br>Instruction:<br>CCR:<br>R1..R7: | XGCHID<br>0xFFFFE<br>[0xFFFFE]<br>unchanged<br>unchanged |
|       |             |                          | 3 PC & 1 = 0                        |                            |   |  |
|       |             |                          | 4 PC+2 ∈ register space             |                            |   |  |
|       |             |                          | 5 PC ∉ register space               |                            |   |  |
|       |             |                          | 7 PC ∉ secured flash space          |                            |   |  |
|       |             |                          | 14 VBR+4*CHID ≠ 0xFFFFE             |                            |   |  |
|       |             |                          | 16 VBR+4*CHID ∉ register space      |                            |   |  |
|       |             |                          | 18 VBR+4*CHID ∉ secured flash space |                            |   |  |
|       |             |                          | 19 [PC] ∈ legal opcodes             |                            |   |  |

Figure 9. Software Errors Caused by Opcode Prefetches in a Linear Program Flow

There are three special instructions that require an alignment cycle (optional cycle) after their opcode prefetch: SIF, SSEM, and CSEM. As alignment cycles cannot trigger Software Errors, these operations may be treated as single cycle instructions.

Software Errors caused by single cycle instructions can not be clearly distinguished from Software Errors caused by jumps or branches to address 0x0000 ([Section 4.4.4](#)). An exact determination of the error cause can only be made based on the context of the application.

#### 4.4.4 Branch and Jump Instructions

Branches and jumps require two XGATE bus cycles. They execute two opcode fetches to fill the RISC core's instruction queue after they have set the program counter to the new address location.

Conditional branches behave as single cycle instructions if the branch condition is false. In this case only the first opcode fetch cycle is executed, the second one is skipped.

The Software Error Conditions that might occur during these cycles are listed in [Figure 10](#). Observable conditions in this table printed in grey are redundant.

| Cycle          | Description                              | Software Error Condition                        | Observable Condition                | Relevant Debug Information  |  |  |  |
|----------------|--|---|-------------------------------------|---|--|--|--|
| P              | see <a href="#">Section 4.4.3</a>        |   |                                     |   |  |  |  |
| P <sup>1</sup> | 6 Opcode prefetch at destination address | 5 Opcode fetch from an odd address <sup>2</sup> | 2 PC & 1 = 1                        | XGATE Channel:<br>Program Counter:<br>Instruction:<br>Destination address:<br>Rd: | XGCHID<br>see <a href="#">Section 4.4.4</a><br>JAL R? (see <a href="#">Section 4.4.4</a> )<br>XGPC+2<br>return address |  |  |
|                |  |   | 14 VBR+4*CHID ≠ 0xFFFFE             |   |  |  |  |
|                |  |   | 16 VBR+4*CHID ∉ register space      |   |  |  |  |
|                |  |   | 18 VBR+4*CHID ∉ secured flash space |   |  |  |  |
|                |  | 6 Opcode fetch from an unimplemented address    | 6 PC+2 ∈ flash space                |   |  | XGATE Channel:<br>Program Counter:<br>Instruction:<br>Destination address:<br>Rd: <sup>2</sup> | XGCHID<br>see <a href="#">Section 4.4.4</a><br>see <a href="#">Section 4.4.4</a><br>XGPC+2<br>return address |
|                |  |   | 14 VBR+4*CHID ≠ 0xFFFFE             |   |  |  |  |
|                |  |   | 16 VBR+4*CHID ∉ register space      |   |  |  |  |
|                |  |   | 18 VBR+4*CHID ∉ secured flash space |   |  |  |  |
|                |  |   | 29 Secured flash                    |   |  |  |  |
|                | 7 Opcode fetch from register space       | 4 PC+2 ∈ register space                         |                                     |   |  |  |  |
|                |  | 7 PC ∉ secured flash space                      |                                     |   |  |  |  |
|                |  | 14 VBR+4*CHID ≠ 0xFFFFE                         |                                     |   |  |  |  |
|                |  | 16 VBR+4*CHID ∉ register space                  |                                     |   |  |  |  |
|                |  | 18 VBR+4*CHID ∉ secured flash space             |                                     |   |  |  |  |
|                |  |   |                                     |   |  |  |  |

**Figure 10. Potential Software Errors Caused by Jump or Branch Instructions**

<sup>1</sup> Omitted for conditional branches if the branch condition is false

<sup>2</sup> JAL instructions only

Branches to odd addresses are not possible, as the branch offset is always given in word entities. Only the JAL instruction is able to trigger this Software Error Condition.

Debugging of branch and jump instructions can be a tricky if the Software Error is detected in the second program fetch cycle.

Right before execution of the second P-cycle, the program counter is updated to the instruction preceding the destination address, which causes two problems for the investigation of Software Errors:

- The address of the current instruction is lost. The XGATE doesn't provide a direct way to determine which branch or jump instruction has caused the Software Error.
- Branches or jumps to address 0x0000 leave exactly the same register signature as instructions executed from address 0xFFFFE. These two scenarios cannot be clearly distinguished.

This change of the program counter in the middle of the instruction actually makes it easier to determine the Software Error Condition as the critical address of the opcode fetch can be checked directly (XGPC+2). Finding the exact instruction that caused the problem, however requires some deeper investigation. In general actions can be taken:

- All branch instructions that could have caused the Problem can be found through code linting. Any branch instruction that directs the program flow to the address XGPC+2 is a candidate for causing the problem. To ease this step all branch instructions that point into the register space must be eliminated. However, this is not always possible as these opcodes might by chance also appear in data structures.
- Assuming that the Software Error was caused by a JAL instruction, then the return address (the address following the JAL instruction) is stored in one of the General Purpose Registers (XGR1..XGR7).  
A list of jump instructions that potentially triggered the Software Error can be obtained by iterating through the General Purpose Registers. If all of the following conditions are fulfilled...
  - $XGRn \& 1 \equiv 0$
  - $XGRn > 0x0800$
  - $[XGRn-2] \equiv 0x00F6 \mid (256*n)^1$
 ... then the JAL Rn instruction located at address XGRn-2 is a candidate for causing the Software Error.

Any further investigation depends on the context of the application code.

## 4.4.5 Load and Store Instructions

All load and store instructions perform two bus accesses: an opcode prefetch and a data access. The Software Error Conditions which can be triggered by these instructions are shown in [Figure 11](#).

---

1. Opcode of the JAL Rn instruction



| Cycle                                      | Description                               | Software Error Condition                  | Obserservable Condition                    | Relevant Debug Information   |                                 |                                 |                                   |
|--|---|---|--|--|---------------------------------|---------------------------------|-----------------------------------|
| P  | see <a href="#">Section 4.4.3</a>         |   |  |  |                                 |                                 |                                   |
| r  | 7 Data read or write access               | 7 Byte read from an unimplemented address | 3 PC & 1 = 0                               | XGATE Channel:<br>Program Counter:<br>Instruction:<br>Data address:<br>R1..R7:<br><br>XGCHID<br>XGPC<br>[XGPC]<br>see <a href="#">Section 4.4.5</a><br>unchanged |                                 |                                 |                                   |
|  |   |   | 5 PC $\notin$ register space               |  |                                 |                                 |                                   |
|  |   |   | 7 PC $\notin$ secured flash space          |  |                                 |                                 |                                   |
|  |   |   | 14 VBR+4*CHID $\neq$ 0xFFFFE               |  |                                 |                                 |                                   |
|  |   |   | 16 VBR+4*CHID $\notin$ register space      |  |                                 |                                 |                                   |
|  |   |   | 18 VBR+4*CHID $\notin$ secured flash space |  |                                 |                                 |                                   |
|  |   |   | 19 [PC] $\in$ legal opcodes                |  |                                 |                                 |                                   |
|  |   |   | 23 [PC] $\in$ LDB                          |  |                                 |                                 |                                   |
|  |   |   | 28 data address $\in$ flash space          |  |                                 |                                 |                                   |
|  |   |   | 29 Secured flash                           |  |                                 |                                 |                                   |
|  |   |   | R  |  | 8 Word read from an odd address | 8 Word read from an odd address | 3 PC & 1 = 0                      |
|  |   |   |  |  |                                 |                                 | 5 PC $\notin$ register space      |
|  |   |   |  |  |                                 |                                 | 7 PC $\notin$ secured flash space |
|  |   |   |  |  |                                 |                                 | 14 VBR+4*CHID $\neq$ 0xFFFFE      |
| 16 VBR+4*CHID $\notin$ register space      |   |   |  |  |                                 |                                 |                                   |
| 18 VBR+4*CHID $\notin$ secured flash space |   |   |  |  |                                 |                                 |                                   |
| 19 [PC] $\in$ legal opcodes                |   |   |  |  |                                 |                                 |                                   |
| 24 [PC] $\in$ LDW                          |   |   |  |  |                                 |                                 |                                   |
| 26 data address & 1 = 1                    |   |   |  |  |                                 |                                 |                                   |
| 9 Word read from an unimplemented address  | 9 Word read from an unimplemented address | 9 Word read from an unimplemented address |  | 3 PC & 1 = 0   |                                 |                                 |                                   |
|  |   |   |  | 5 PC $\notin$ register space   |                                 |                                 |                                   |
|  |   |   |  | 7 PC $\notin$ secured flash space  |                                 |                                 |                                   |
|  |   |   |  | 14 VBR+4*CHID $\neq$ 0xFFFFE   |                                 |                                 |                                   |
|  |   |   |  | 16 VBR+4*CHID $\notin$ register space  |                                 |                                 |                                   |
|  |   |   | 18 VBR+4*CHID $\notin$ secured flash space |  |                                 |                                 |                                   |
|  |   |   | 19 [PC] $\in$ legal opcodes                |  |                                 |                                 |                                   |
|  |   |   | 24 [PC] $\in$ LDW                          |  |                                 |                                 |                                   |
|  |   |   | 28 data address $\in$ flash space          |  |                                 |                                 |                                   |
|  |   |   | 29 Secured flash                           |  |                                 |                                 |                                   |

Figure 11. Potential Software Errors Caused by Load or Store Instructions (Sheet 1 of 4)

| Cycle | Description                 | Software Error Condition                  | Observable Condition                | Relevant Debug Information   |  |
|-------|-----------------------------|---|-------------------------------------|--|--|
| w     | 7 Data read or write access | 10 Byte write to an unimplemented address | 3 PC & 1 = 0                        | XGATE Channel:<br>Program Counter:<br>Instruction:<br>Data address:<br>R1..R7: | XGCHID<br>XGPC<br>[XGPC]<br>see <a href="#">Section 4.4.5</a><br>unchanged |
|       |                             |   | 5 PC ∉ register space               |  |  |
|       |                             |   | 7 PC ∉ secured flash space          |  |  |
|       |                             |   | 14 VBR+4*CHID ≠ 0xFFFFE             |  |  |
|       |                             |   | 16 VBR+4*CHID ∉ register space      |  |  |
|       |                             |   | 18 VBR+4*CHID ∉ secured flash space |  |  |
|       |                             |   | 19 [PC] ∈ legal opcodes             |  |  |
|       |                             |   | 21 [PC] ∈ STB                       |  |  |
|       |                             |   | 28 data address ∈ flash space       |  |  |
|       |                             | 29 Secured flash                          |                                     |  |  |
|       |                             | 11 Byte write to flash space              | 3 PC & 1 = 0                        |  |  |
|       |                             |   | 5 PC ∉ register space               |  |  |
|       |                             |   | 7 PC ∉ secured flash space          |  |  |
|       |                             |   | 14 VBR+4*CHID ≠ 0xFFFFE             |  |  |
|       |                             |   | 16 VBR+4*CHID ∉ register space      |  |  |
|       |                             |   | 18 VBR+4*CHID ∉ secured flash space |  |  |
|       |                             |   | 19 [PC] ∈ legal opcodes             |  |  |
|       |                             |   | 21 [PC] ∈ STB                       |  |  |
|       |                             | 12 Byte write to protected RAM            | 3 PC & 1 = 0                        |  |  |
|       |                             |   | 5 PC ∉ register space               |  |  |
|       |                             |   | 7 PC ∉ secured flash space          |  |  |
|       |                             |   | 14 VBR+4*CHID ≠ 0xFFFFE             |  |  |
|       |                             |   | 16 VBR+4*CHID ∉ register space      |  |  |
|       |                             |   | 18 VBR+4*CHID ∉ secured flash space |  |  |
|       |                             |   | 19 [PC] ∈ legal opcodes             |  |  |
|       |                             |   | 21 [PC] ∈ STB                       |  |  |
|       |                             | 27 data address ∈ protected RAM           |                                     |  |  |

Figure 11. Potential Software Errors Caused by Load or Store Instructions (Sheet 2 of 4)

| Cycle | Description               | Software Error Condition                  | Observable Condition                | Relevant Debug Information   |                                   |
|-------|---------------------------|---|-------------------------------------|--|-----------------------------------|
| W     | Data read or write access | 13 Word write to an odd address           | 3 PC & 1 = 0                        | XGATE Channel:<br>Program Counter:<br>Instruction:<br>Data address:<br>R1..R7: |                                   |
|       |                           |   | 5 PC ∉ register space               |  | XGCHID                            |
|       |                           |   | 7 PC ∉ secured flash space          |  | XGPC                              |
|       |                           |   | 14 VBR+4*CHID ≠ 0xFFFFE             |  | [XGPC]                            |
|       |                           |   | 16 VBR+4*CHID ∉ register space      |  | see <a href="#">Section 4.4.5</a> |
|       |                           |   | 18 VBR+4*CHID ∉ secured flash space |  | unchanged                         |
|       |                           |   | 19 [PC] ∈ legal opcodes             |  |                                   |
|       |                           |   | 22 [PC] ∈ STW                       |  |                                   |
|       |                           |   | 26 data address & 1 = 1             |  |                                   |
|       |                           | 14 Word write to an unimplemented address | 3 PC & 1 = 0                        |  |                                   |
|       |                           |   | 5 PC ∉ register space               |  |                                   |
|       |                           |   | 7 PC ∉ secured flash space          |  |                                   |
|       |                           |   | 14 VBR+4*CHID ≠ 0xFFFFE             |  |                                   |
|       |                           |   | 16 VBR+4*CHID ∉ register space      |  |                                   |
|       |                           |   | 18 VBR+4*CHID ∉ secured flash space |  |                                   |
|       |                           |   | 19 [PC] ∈ legal opcodes             |  |                                   |
|       |                           |   | 21 [PC] ∈ STB                       |  |                                   |
|       |                           |   | 28 data address ∈ flash space       |  |                                   |
|       |                           | 15 Word write to flash space              | 3 PC & 1 = 0                        |  |                                   |
|       |                           |   | 5 PC ∉ register space               |  |                                   |
|       |                           |   | 7 PC ∉ secured flash space          |  |                                   |
|       |                           |   | 14 VBR+4*CHID ≠ 0xFFFFE             |  |                                   |
|       |                           |   | 16 VBR+4*CHID ∉ register space      |  |                                   |
|       |                           |   | 18 VBR+4*CHID ∉ secured flash space |  |                                   |
|       |                           |   | 19 [PC] ∈ legal opcodes             |  |                                   |
|       |                           |   | 21 [PC] ∈ STB                       |  |                                   |
|       |                           |   | 28 data address ∈ flash space       |  |                                   |

Figure 11. Potential Software Errors Caused by Load or Store Instructions (Sheet 3 of 4)

| Cycle | Description                 | Software Error Condition       | Observable Condition                | Relevant Debug Information  |
|-------|-----------------------------|--------------------------------|-------------------------------------|---|
| W     | 7 Data read or write access | 16 Word write to protected RAM | 3 PC & 1 = 0                        | XGATE Channel: XGCHID<br>Program Counter: XGPC<br>Instruction: [XGPC]<br>Data address: see Section 4.4.5<br>R1..R7: unchanged |
|       |                             |                                | 5 PC ∉ register space               |   |
|       |                             |                                | 7 PC ∉ secured flash space          |   |
|       |                             |                                | 14 VBR+4*CHID ≠ 0xFFFFE             |   |
|       |                             |                                | 16 VBR+4*CHID ∉ register space      |   |
|       |                             |                                | 18 VBR+4*CHID ∉ secured flash space |   |
|       |                             |                                | 19 [PC] ∈ legal opcodes             |   |
|       |                             |                                | 21 [PC] ∈ STB                       |   |
|       |                             |                                | 27 data address ∈ protected RAM     |   |

**Figure 11. Potential Software Errors Caused by Load or Store Instructions (Sheet 4 of 4)**

To investigate the cause of a failed data access, the data address must be reconstructed out of the opcode and the referred general purpose registers. These registers (destination register and auto-inc/decremented index register) are not changed if a Software Error occurs.

Because destination registers and auto-in/decremented index registers do not change if the instruction does not execute properly; the data address and therefore the reason for Software Error can be clearly determined.

## 4.5 Finding the Cause of a Software Error

There are 16 Software Error conditions and 31 observable conditions on an S12X device. To maintain an overview of their relations [Figure 12](#) summarizes the relevant information of [Section 4.4](#). The rows in this table list all observable conditions, the columns itemize the Software Error scenarios. All conditions which must hold true for a scenario are marked with an “x”.

Whenever an observable condition can be proven false, all Software Error conditions which are marked in this row can be eliminated. The goal of the investigation is now to eliminate all but one scenario (column) by iteration through the conditions (rows). When iterating through the conditions, only those which can eliminate additional scenarios need to be checked. All others are redundant and can be skipped.

There are cases where this elimination process leaves two possible Software Error scenarios (see [Section 4.6.3](#)). In these cases further investigation depending in the context of the program code is required.

| Observable Condition |                                  | SWE Condition        |                   |                   |                  |                      |                   |              |              |                   |                  |                      |                   |                      |                  |                      |                     | Cycle             |                 |                 |                     |                   |                 |   |  |  |  |  |  |  |
|----------------------|----------------------------------|----------------------|-------------------|-------------------|------------------|----------------------|-------------------|--------------|--------------|-------------------|------------------|----------------------|-------------------|----------------------|------------------|----------------------|---------------------|-------------------|-----------------|-----------------|---------------------|-------------------|-----------------|---|--|--|--|--|--|--|
|                      |                                  |                      |                   |                   |                  |                      |                   |              |              |                   |                  |                      |                   |                      |                  |                      |                     | 1                 | 2               | 3               | 4                   | 5                 | 6               | 7 |  |  |  |  |  |  |
|                      |                                  | 2                    | 3                 | 3                 | 4                | 5                    | 6                 | 1            | 1            | 6                 | 4                | 5                    | 6                 | 7                    | 8                | 9                    | 10                  | 11                | 12              | 13              | 14                  | 15                | 16              |   |  |  |  |  |  |  |
|                      |                                  | VF fr. unimpl. addr. | VF fr. reg. space | VF fr. reg. space | OF fr. odd addr. | OF fr. unimpl. addr. | OF fr. reg. space | Unimpl. opc. | Unimpl. opc. | OF fr. reg. space | OF fr. odd addr. | OF fr. unimpl. addr. | OF fr. reg. space | BR fr. unimpl. addr. | WR fr. odd addr. | WR fr. unimpl. addr. | BW to unimpl. addr. | BW to Flash space | BW to prot. RAM | WW to odd addr. | WW to unimpl. addr. | WW to Flash space | WW to prot. RAM |   |  |  |  |  |  |  |
| 1                    | PC = 0xFFFFE                     | X                    | X                 |                   |                  |                      |                   |              |              | X                 |                  |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |   |  |  |  |  |  |  |
| 2                    | PC & 1 = 1                       |                      |                   |                   | X                |                      |                   |              |              |                   | X                |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |   |  |  |  |  |  |  |
| 3                    | PC & 1 = 0                       | X                    | X                 |                   |                  |                      |                   | X            | X            | X                 |                  |                      |                   | X                    | X                | X                    | X                   | X                 | X               | X               | X                   | X                 | X               | X |  |  |  |  |  |  |
| 4                    | PC+2 ∈ register space            | X                    | X                 |                   |                  |                      | X                 |              |              | X                 |                  |                      | X                 |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |   |  |  |  |  |  |  |
| 5                    | PC ∉ register space              | X                    | X                 |                   |                  |                      |                   |              | X            | X                 |                  |                      |                   | X                    | X                | X                    | X                   | X                 | X               | X               | X                   | X                 | X               | X |  |  |  |  |  |  |
| 6                    | PC+2 ∈ flash space               |                      |                   |                   |                  | X                    |                   |              |              |                   |                  | X                    |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |   |  |  |  |  |  |  |
| 7                    | PC ∉ secured flash space         | X                    | X                 |                   |                  |                      | X                 |              | X            | X                 |                  |                      | X                 | X                    | X                | X                    | X                   | X                 | X               | X               | X                   | X                 | X               | X |  |  |  |  |  |  |
| 8                    | PC+2 = [VBR+4*CHID]              |                      |                   | X                 | X                | X                    | X                 |              |              |                   |                  |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |   |  |  |  |  |  |  |
| 9                    | CCR = 0x0                        | X                    | X                 | X                 | X                | X                    | X                 |              |              |                   |                  |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |   |  |  |  |  |  |  |
| 10                   | R1 = 0x0000                      | X                    | X                 | X                 |                  |                      |                   |              |              |                   |                  |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |   |  |  |  |  |  |  |
| 11                   | R1 = [VBR+4*CHID+2]              |                      |                   |                   | X                | X                    | X                 |              |              |                   |                  |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |   |  |  |  |  |  |  |
| 12                   | R2..R7 = 0x0000                  | X                    | X                 | X                 | X                | X                    | X                 |              |              |                   |                  |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |   |  |  |  |  |  |  |
| 13                   | VBR+4*CHID = 0xFFFFE             |                      |                   | X                 |                  |                      |                   |              |              |                   |                  |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |   |  |  |  |  |  |  |
| 14                   | VBR+4*CHID ≠ 0xFFFFE             | X                    | X                 |                   | X                | X                    | X                 | X            | X            | X                 | X                | X                    | X                 | X                    | X                | X                    | X                   | X                 | X               | X               | X                   | X                 | X               | X |  |  |  |  |  |  |
| 15                   | VBR+4*CHID ∈ register space      |                      | X                 |                   |                  |                      |                   |              |              |                   |                  |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |   |  |  |  |  |  |  |
| 16                   | VBR+4*CHID ∉ register space      | X                    |                   | X                 | X                | X                    | X                 | X            | X            | X                 | X                | X                    | X                 | X                    | X                | X                    | X                   | X                 | X               | X               | X                   | X                 | X               | X |  |  |  |  |  |  |
| 17                   | VBR+4*CHID ∈ flash space         | X                    |                   |                   |                  |                      |                   |              |              |                   |                  |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |   |  |  |  |  |  |  |
| 18                   | VBR+4*CHID ∉ secured flash space |                      | X                 | X                 | X                | X                    | X                 | X            | X            | X                 | X                | X                    | X                 | X                    | X                | X                    | X                   | X                 | X               | X               | X                   | X                 | X               | X |  |  |  |  |  |  |
| 19                   | [PC] ∈ legal opcodes             |                      |                   |                   |                  |                      |                   |              |              | X                 |                  |                      |                   | X                    | X                | X                    | X                   | X                 | X               | X               | X                   | X                 | X               | X |  |  |  |  |  |  |
| 20                   | [PC] ∉ legal opcodes             |                      |                   |                   |                  |                      |                   | X            |              |                   |                  |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |   |  |  |  |  |  |  |
| 21                   | [PC] ∈ STB                       |                      |                   |                   |                  |                      |                   |              |              |                   |                  |                      |                   |                      |                  |                      | X                   | X                 | X               |                 |                     |                   |                 |   |  |  |  |  |  |  |
| 22                   | [PC] ∈ STW                       |                      |                   |                   |                  |                      |                   |              |              |                   |                  |                      |                   |                      |                  |                      |                     |                   |                 | X               | X                   | X                 | X               |   |  |  |  |  |  |  |
| 23                   | [PC] ∈ LDB                       |                      |                   |                   |                  |                      |                   |              |              |                   |                  |                      |                   | X                    |                  |                      |                     |                   |                 |                 |                     |                   |                 |   |  |  |  |  |  |  |
| 24                   | [PC] ∈ LDW                       |                      |                   |                   |                  |                      |                   |              |              |                   |                  |                      |                   |                      | X                | X                    |                     |                   |                 |                 |                     |                   |                 |   |  |  |  |  |  |  |

Figure 12. Mapping Observable Conditions to Software Errors Conditions (Sheet 1 of 2)

| Observable Condition | SWE Condition                |                   |                   |                  |                      |                   |              |              |                   |                  |                      |                   |                      |                  |                      |                     | Cycle             |                 |                 |                     |                   |                 |                                 |                             |                                 |                                       |                                |  |                           |   |
|----------------------|------------------------------|-------------------|-------------------|------------------|----------------------|-------------------|--------------|--------------|-------------------|------------------|----------------------|-------------------|----------------------|------------------|----------------------|---------------------|-------------------|-----------------|-----------------|---------------------|-------------------|-----------------|---------------------------------|-----------------------------|---------------------------------|---------------------------------------|--------------------------------|--|---------------------------|---|
|                      | 2                            | 3                 | 3                 | 4                | 5                    | 6                 | 1            | 1            | 6                 | 4                | 5                    | 6                 | 6                    | 7                | 8                    | 9                   | 10                | 11              | 12              | 13                  | 14                | 15              | 16                              | 1                           | 2                               | 3                                     | 4                              | 5                                      | 6                         | 7 |
|                      | VF fr. unimpl. addr.         | VF fr. reg. space | VF fr. reg. space | OF fr. odd addr. | OF fr. unimpl. addr. | OF fr. reg. space | Unimpl. opc. | Unimpl. opc. | OF fr. reg. space | OF fr. odd addr. | OF fr. unimpl. addr. | OF fr. reg. space | BR fr. unimpl. addr. | WR fr. odd addr. | WR fr. unimpl. addr. | BW to unimpl. addr. | BW to Flash space | BW to prot. RAM | WW to odd addr. | WW to unimpl. addr. | WW to Flash space | WW to prot. RAM | Vector fetch for the initial PC | Vec. fetch for the init. R1 | 1 <sup>st</sup> opcode prefetch | Illegal instruction is to be executed | Opcode prefetch in linear flow | Opcode prefetch at destination address | Data read or write access |   |
| 25                   | [PC+2] ∉ legal opcodes       |                   |                   |                  |                      |                   | X            |              |                   |                  |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |                                 |                             |                                 |                                       |                                |  |                           |   |
| 26                   | data address & 1 = 1         |                   |                   |                  |                      |                   |              |              |                   |                  |                      |                   |                      | X                |                      |                     |                   |                 |                 | X                   |                   |                 |                                 |                             |                                 |                                       |                                |  |                           |   |
| 27                   | data address ∈ protected RAM |                   |                   |                  |                      |                   |              |              |                   |                  |                      |                   |                      |                  |                      |                     |                   | X               |                 |                     |                   |                 |                                 |                             |                                 |                                       |                                |  |                           | X |
| 28                   | data address ∈ flash space   |                   |                   |                  |                      |                   |              |              |                   |                  |                      |                   | X                    |                  | X                    | X                   | X                 |                 |                 |                     |                   | X               | X                               |                             |                                 |                                       |                                |  |                           |   |
| 29                   | Secured flash                | X                 |                   |                  |                      | X                 |              |              |                   |                  | X                    |                   | X                    |                  | X                    | X                   |                   |                 |                 |                     |                   | X               |                                 |                             |                                 |                                       |                                |  |                           |   |
| 30                   | L15Y                         |                   |                   |                  |                      |                   | X            |              |                   |                  |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |                                 |                             |                                 |                                       |                                |  |                           |   |
| 31                   | $\overline{L15Y}$            |                   |                   |                  |                      |                   |              | X            |                   |                  |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |                                 |                             |                                 |                                       |                                |  |                           |   |

Figure 12. Mapping Observable Conditions to Software Errors Conditions (Sheet 2 of 2)

## 4.6 Examples

The following examples demonstrate the investigation process on S12X devices.

### 4.6.1 Unsuccessful Vector Fetch

In the first example the following register values (see Figure 13) can be read if the XGATE is in the Software Error State.

| Register Name     | 15     | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7   | 6     | 5     | 4    | 3      | 2 | 1       | 0    |
|-------------------|--------|----|----|----|----|----|---|---|-----|-------|-------|------|--------|---|---------|------|
| 0x0380<br>XGMCTL  | 0x00   |    |    |    |    |    |   |   | 1   | 0     | 1     | 0    | 0      | 0 | 1       | 1    |
|                   |        |    |    |    |    |    |   |   | XGE | XGFRZ | XGDBG | XGSS | XGFACT |   | XGSWEIF | XGIE |
| 0x0382<br>XGMCHID | 0x38   |    |    |    |    |    |   |   |     |       |       |      |        |   |         |      |
| 0x0386<br>XGVBR   | 0x0200 |    |    |    |    |    |   |   |     |       |       |      |        |   |         |      |

Figure 13. XGATE Register Values

These register values reveal that condition 16 (see [Figure 5](#)) is false. Proving this condition false is enough to conclude the cause of the software error (see [Figure 14](#)).

| Observable Condition | SWE Condition                    |                   | Cycle             |                   |                  |                      |                   |              |              |                   |                  |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |   |
|----------------------|----------------------------------|-------------------|-------------------|-------------------|------------------|----------------------|-------------------|--------------|--------------|-------------------|------------------|----------------------|-------------------|----------------------|------------------|----------------------|---------------------|-------------------|-----------------|-----------------|---------------------|-------------------|-----------------|---|
|                      |                                  |                   |                   |                   |                  |                      |                   |              |              |                   |                  |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |   |
|                      | 2                                | 3                 | 1                 | 2                 | 3                |                      | 4                 | 5            | 6            | 7                 |                  |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |   |
|                      | VF fr. unimpl. addr.             | VF fr. reg. space | VF fr. reg. space | VF fr. reg. space | OF fr. odd addr. | OF fr. unimpl. addr. | OF fr. reg. space | Unimpl. opc. | Unimpl. opc. | OF fr. reg. space | OF fr. odd addr. | OF fr. unimpl. addr. | OF fr. reg. space | BR fr. unimpl. addr. | WR fr. odd addr. | WR fr. unimpl. addr. | BW to unimpl. addr. | BW to Flash space | BW to prot. RAM | WW to odd addr. | WW to unimpl. addr. | WW to Flash space | WW to prot. RAM |   |
| 16                   | VBR+4*CHID $\neq$ register space | X                 |                   | X                 | X                | X                    | X                 | X            | X            | X                 | X                | X                    | X                 | X                    | X                | X                    | X                   | X                 | X               | X               | X                   | X                 | X               | X |

Figure 14. Detecting a vector fetch from register space

Channel 0x38 has been triggered and the XGATE tried to fetch the first vector from register space. The Vector Base Register (XGVBR) doesn't point to the correct vector table.

## 4.6.2 Illegal Opcode

In the second example the following register values (see [Figure 15](#)) can be observed when the XGATE is in the Software Error State. The program code shown in [Figure 16](#) can be read from the RAM and it is assumed that the error handler of the CPU12X didn't modify any of these RAM locations.

| Register Name     | 15     | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7   | 6     | 5     | 4    | 3          | 2 | 1           | 0    |
|-------------------|--------|----|----|----|----|----|---|---|-----|-------|-------|------|------------|---|-------------|------|
| 0x0380<br>XGMCTL  | 0x00   |    |    |    |    |    |   |   | 1   | 0     | 1     | 0    | 0          | 0 | 1           | 1    |
|                   |        |    |    |    |    |    |   |   | XGE | XGFRZ | XGDBG | XGSS | XG<br>FACT |   | XG<br>SWEIF | XGIE |
| 0x0382<br>XGMCHID | 0x24   |    |    |    |    |    |   |   |     |       |       |      |            |   |             |      |
| 0x0386<br>XGVBR   | 0x8000 |    |    |    |    |    |   |   |     |       |       |      |            |   |             |      |
| 0x039E<br>XGPC    | 0x9238 |    |    |    |    |    |   |   |     |       |       |      |            |   |             |      |

Figure 15. XGATE Register Values

```

9234 01 00                                NOP
9236 01 00                                NOP
9238 0D                                    DB      $0D ;CR
9239 44 6F 6E 27 74 20 65 78 FCC          "Don't execute me!"
      65 63 75 74 65 20 6D 65
      21
  
```

**Figure 16. XGATE Code Sequence**

Only six observable conditions need to be checked to determine the cause of the problem (see [Figure 17](#)).

The illegal instruction 0x0D has been executed at address 0x9238. And without checking the PARTID register one can be certain that the mask set number of the device does not end with “L15Y”.

| Observable Condition      | SWE Condition        |                   |                   |                  |                      |                   |              |              |                   |                  |                      |                   |                      |                  |                      |                     | Cycle             |                 |                 |                     |                   |                 |   |
|---------------------------|----------------------|-------------------|-------------------|------------------|----------------------|-------------------|--------------|--------------|-------------------|------------------|----------------------|-------------------|----------------------|------------------|----------------------|---------------------|-------------------|-----------------|-----------------|---------------------|-------------------|-----------------|---|
|                           | 1                    |                   | 2                 |                  | 3                    |                   | 4            |              | 5                 |                  | 6                    |                   | 7                    |                  |                      |                     |                   |                 |                 |                     |                   |                 |   |
|                           | VF fr. unimpl. addr. | VF fr. reg. space | VF fr. reg. space | OF fr. odd addr. | OF fr. unimpl. addr. | OF fr. reg. space | Unimpl. opc. | Unimpl. opc. | OF fr. reg. space | OF fr. odd addr. | OF fr. unimpl. addr. | OF fr. reg. space | BR fr. unimpl. addr. | WR fr. odd addr. | WR fr. unimpl. addr. | BW to unimpl. addr. | BW to Flash space | BW to prot. RAM | WW to odd addr. | WW to unimpl. addr. | WW to Flash space | WW to prot. RAM |   |
| 2 PC & 1 = 1              |                      |                   |                   | X                |                      |                   |              |              |                   | X                |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |   |
| 4 PC+2 ∈ register space   | X                    | X                 |                   |                  |                      | X                 |              |              | X                 |                  | X                    |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |   |
| 6 PC+2 ∈ flash space      |                      |                   |                   |                  | X                    |                   |              |              |                   | X                |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |   |
| 13 VBR+4*CHID = 0xFFFFE   |                      |                   | X                 |                  |                      |                   |              |              |                   |                  |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |   |
| 19 [PC] ∈ legal opcodes   |                      |                   |                   |                  |                      |                   |              |              | X                 |                  |                      |                   | X                    | X                | X                    | X                   | X                 | X               | X               | X                   | X                 | X               | X |
| 25 [PC+2] ∉ legal opcodes |                      |                   |                   |                  |                      |                   | X            |              |                   |                  |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |   |

**Figure 17. Detecting the execution of an illegal instruction.**

### 4.6.3 Failed Opcode Prefetch

The cause of the next Software Error is a little bit more difficult to identify. If the XGATE remains in Software Error State the register values shown in [Figure 18](#) and the memory content shown in [Figure 19](#) can be read. It is assumed that the CPU12X doesn't modify any of the XGATE's program code during the investigation of the Software Error.



| Register Name     | 15      | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7    | 6     | 5     | 4    | 3          | 2 | 1           | 0    |
|-------------------|---------|----|----|----|----|----|---|---|------|-------|-------|------|------------|---|-------------|------|
| 0x001A<br>PARTIDH |         |    |    |    |    |    |   |   | 0xC1 |       |       |      |            |   |             |      |
| 0x001B<br>PARTIDL |         |    |    |    |    |    |   |   | 0x01 |       |       |      |            |   |             |      |
| 0x0380<br>XGMCTL  | 0x00    |    |    |    |    |    |   |   | 1    | 0     | 1     | 0    | 0          | 0 | 1           | 1    |
|                   |         |    |    |    |    |    |   |   | XGE  | XGFRZ | XGDBG | XGSS | XG<br>FACT |   | XG<br>SWEIF | XGIE |
| 0x039E<br>XGPC    | 0xFFFFE |    |    |    |    |    |   |   |      |       |       |      |            |   |             |      |
| 0x03A2<br>XGR1    | 0x1060  |    |    |    |    |    |   |   |      |       |       |      |            |   |             |      |
| 0x03A4<br>XGR2    | 0xD050  |    |    |    |    |    |   |   |      |       |       |      |            |   |             |      |
| 0x03A6<br>XGR3    | 0xD04E  |    |    |    |    |    |   |   |      |       |       |      |            |   |             |      |
| 0x03A8<br>XGR4    | 0x6787  |    |    |    |    |    |   |   |      |       |       |      |            |   |             |      |
| 0x03AA<br>XGR5    | 0x3689  |    |    |    |    |    |   |   |      |       |       |      |            |   |             |      |
| 0x03AC<br>XGR6    | 0x0126  |    |    |    |    |    |   |   |      |       |       |      |            |   |             |      |
| 0x03AE<br>XGR7    | 0x003F  |    |    |    |    |    |   |   |      |       |       |      |            |   |             |      |

**Figure 18. XGATE Register Values**

|        |       |     |    |
|--------|-------|-----|----|
| 00105C | 01 00 | NOP |    |
| 00105E | 06 F6 | JAL | R6 |
| 001060 | 01 00 | NOP |    |
|        |       |     |    |
| 00D04C | 01 00 | NOP |    |
| 00D04E | 04 F6 | JAL | R3 |
| 00D050 | 01 00 | NOP |    |
|        |       |     |    |
| FFFA   | 01 00 | NOP |    |
| FFFC   | 01 00 | NOP |    |
| FFFE   | 3F FF | BRA | *  |

**Figure 19. XGATE Code Sequence**

Iterating through the observable conditions (see [Figure 20](#)) shows that it takes nine false conditions to narrow down the possible causes of the Software Error to two. The two possibilities are:

- An instruction has been executed from address 0xFFFFE and an opcode prefetch to address 0x000 has occurred
- A Jump or Branch to address 0x0000 has been executed

None of the 31 identified conditions (see [Figure 5](#)) is able to distinguish between these possible causes, so further investigation must be done.

Scanning through the entire 64KB address space of the XGATE shows that there is no Branch instruction which directs the program flow to address 0x0000.

Jump (JAL) instructions leaves a return address in of the General Purpose Registers (XGR1-XGR7). Scanning through those registers shows that

- XGR7 and XGR6 don't contain a valid return address, because they point into the register space
- XGR5 and XGR4 contain odd values which are no valid return addresses
- XGR3, XGR2, and XGR1 point into valid program space, but there are no matching JAL instructions preceding each return address

By excluding Jump and Branch instructions it is certain that the problem was caused by executing an instruction from address 0xFFFFE.

| Observable Condition    | SWE Condition     |                   |                  |                      |                   |              |              |                   |                  |                      |                   |                      |                  |                      |                     |                   | Cycle           |                 |                     |                   |                 |                                 |                             |                                 |                                       |                                |  |                           |   |
|-------------------------|-------------------|-------------------|------------------|----------------------|-------------------|--------------|--------------|-------------------|------------------|----------------------|-------------------|----------------------|------------------|----------------------|---------------------|-------------------|-----------------|-----------------|---------------------|-------------------|-----------------|---------------------------------|-----------------------------|---------------------------------|---------------------------------------|--------------------------------|--|---------------------------|---|
|                         | SWE Condition     |                   |                  |                      |                   |              |              |                   |                  |                      |                   |                      |                  |                      |                     |                   | Cycle           |                 |                     |                   |                 |                                 |                             |                                 |                                       |                                |  |                           |   |
|                         | 2                 | 3                 | 3                | 4                    | 5                 | 6            | 1            | 1                 | 6                | 4                    | 5                 | 6                    | 7                | 8                    | 9                   | 10                | 11              | 12              | 13                  | 14                | 15              | 16                              | 1                           | 2                               | 3                                     | 4                              | 5                                      | 6                         | 7 |
| VF fr. unimpl. addr.    | VF fr. reg. space | VF fr. reg. space | OF fr. odd addr. | OF fr. unimpl. addr. | OF fr. reg. space | Unimpl. opc. | Unimpl. opc. | OF fr. reg. space | OF fr. odd addr. | OF fr. unimpl. addr. | OF fr. reg. space | BR fr. unimpl. addr. | WR fr. odd addr. | WR fr. unimpl. addr. | BW to unimpl. addr. | BW to Flash space | BW to prot. RAM | WW to odd addr. | WW to unimpl. addr. | WW to Flash space | WW to prot. RAM | Vector fetch for the initial PC | Vec. fetch for the init. R1 | 1 <sup>st</sup> opcode prefetch | Illegal instruction is to be executed | Opcode prefetch in linear flow | Opcode prefetch at destination address | Data read or write access |   |
| 2 PC & 1 = 1            |                   |                   |                  | X                    |                   |              |              |                   |                  |                      |                   |                      | X                |                      |                     |                   |                 |                 |                     |                   |                 |                                 |                             |                                 |                                       |                                |  |                           |   |
| 6 PC+2 ∈ flash space    |                   |                   |                  |                      | X                 |              |              |                   |                  |                      |                   |                      |                  | X                    |                     |                   |                 |                 |                     |                   |                 |                                 |                             |                                 |                                       |                                |  |                           |   |
| 12 R2..R7 = 0x0000      | X                 | X                 | X                | X                    | X                 | X            |              |                   |                  |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |                                 |                             |                                 |                                       |                                |  |                           |   |
| 20 [PC] ∉ legal opcodes |                   |                   |                  |                      |                   |              | X            |                   |                  |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |                                 |                             |                                 |                                       |                                |  |                           |   |
| 21 [PC] ∈ STB           |                   |                   |                  |                      |                   |              |              |                   |                  |                      |                   |                      |                  |                      |                     | X                 | X               | X               |                     |                   |                 |                                 |                             |                                 |                                       |                                |  |                           |   |
| 22 [PC] ∈ STW           |                   |                   |                  |                      |                   |              |              |                   |                  |                      |                   |                      |                  |                      |                     |                   |                 |                 | X                   | X                 | X               | X                               |                             |                                 |                                       |                                |  |                           |   |
| 23 [PC] ∈ LDB           |                   |                   |                  |                      |                   |              |              |                   |                  |                      |                   |                      | X                |                      |                     |                   |                 |                 |                     |                   |                 |                                 |                             |                                 |                                       |                                |  |                           |   |
| 24 [PC] ∈ LDW           |                   |                   |                  |                      |                   |              |              |                   |                  |                      |                   |                      | X                | X                    |                     |                   |                 |                 |                     |                   |                 |                                 |                             |                                 |                                       |                                |  |                           |   |
| 30 L15Y                 |                   |                   |                  |                      |                   |              | X            |                   |                  |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |                                 |                             |                                 |                                       |                                |  |                           |   |

Figure 20. Detecting Two Possible Causes

## 4.6.4 Failed Write Access

In the last example, the Software Error is triggered resulting in the register values shown in [Figure 21](#).

| Register Name     | 15     | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7    | 6     | 5     | 4    | 3          | 2 | 1           | 0    |
|-------------------|--------|----|----|----|----|----|---|---|------|-------|-------|------|------------|---|-------------|------|
| 0x0101<br>FSEC    |        |    |    |    |    |    |   |   | 0xFE |       |       |      |            |   |             |      |
| 0x0380<br>XGMCTL  | 0x00   |    |    |    |    |    |   |   | 1    | 0     | 1     | 0    | 0          | 0 | 1           | 1    |
|                   |        |    |    |    |    |    |   |   | XGE  | XGFRZ | XGDBG | XGSS | XG<br>FACT |   | XG<br>SWEIF | XGIE |
| 0x0382<br>XGMCHID |        |    |    |    |    |    |   |   | 0x44 |       |       |      |            |   |             |      |
| 0x0386<br>XGVBR   | 0xD000 |    |    |    |    |    |   |   |      |       |       |      |            |   |             |      |
| 0x039E<br>XGPC    | 0x1236 |    |    |    |    |    |   |   |      |       |       |      |            |   |             |      |
| 0x03AC<br>XGR6    | 0x1000 |    |    |    |    |    |   |   |      |       |       |      |            |   |             |      |
| 0x03AE<br>XGR7    | 0x3000 |    |    |    |    |    |   |   |      |       |       |      |            |   |             |      |

**Figure 21. XGATE Register Values**

The program counter of the XGATE points to the following content of the RAM (see [Figure 22](#)).

|        |       |  |                   |
|--------|-------|--|-------------------|
| 001234 | 01 00 |  | NOP               |
| 001236 | 75 DE |  | STB R5, (R6, -R7) |
| 001238 | 01 00 |  | NOP               |

**Figure 22. XGATE Code Sequence**

By looking at nine observable conditions (see [Figure 23](#)) it is evident, that the Software Error was caused by an illegal write access. Looking at the instruction at the program counter and the associated general purpose register shows, that a write to address 0x4000 was attempted. This address is located in the Flash space and Software Error Condition 11 is fulfilled.

| Observable Condition | SWE Condition                |                   |                   |                  |                      |                   |              |              |                   |                  |                      |                   |                      |                  |                      |                     | Cycle             |                 |                 |                     |                   |                 |   |
|----------------------|------------------------------|-------------------|-------------------|------------------|----------------------|-------------------|--------------|--------------|-------------------|------------------|----------------------|-------------------|----------------------|------------------|----------------------|---------------------|-------------------|-----------------|-----------------|---------------------|-------------------|-----------------|---|
|                      | 2                            |                   | 3                 |                  | 3                    |                   | 4            |              | 5                 |                  | 6                    |                   | 6                    |                  | 7                    |                     | 7                 |                 |                 |                     |                   |                 |   |
|                      | VF fr. unimpl. addr.         | VF fr. reg. space | VF fr. reg. space | OF fr. odd addr. | OF fr. unimpl. addr. | OF fr. reg. space | Unimpl. opc. | Unimpl. opc. | OF fr. reg. space | OF fr. odd addr. | OF fr. unimpl. addr. | OF fr. reg. space | BR fr. unimpl. addr. | WR fr. odd addr. | WR fr. unimpl. addr. | BW to unimpl. addr. | BW to Flash space | BW to prot. RAM | WW to odd addr. | WW to unimpl. addr. | WW to Flash space | WW to prot. RAM |   |
| 2                    | PC & 1 = 1                   |                   |                   |                  | X                    |                   |              |              |                   |                  |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |   |
| 4                    | PC+2 ∈ register space        | X                 | X                 |                  |                      |                   |              | X            |                   |                  | X                    |                   |                      |                  | X                    |                     |                   |                 |                 |                     |                   |                 |   |
| 12                   | R2..R7 = 0x0000              | X                 | X                 | X                | X                    | X                 | X            |              |                   |                  |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |   |
| 20                   | [PC] ∉ legal opcodes         |                   |                   |                  |                      |                   |              |              |                   | X                |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |   |
| 22                   | [PC] ∈ STW                   |                   |                   |                  |                      |                   |              |              |                   |                  |                      |                   |                      |                  |                      |                     |                   |                 | X               | X                   | X                 | X               | X |
| 25                   | [PC+2] ∉ legal opcodes       |                   |                   |                  |                      |                   |              | X            |                   |                  |                      |                   |                      |                  |                      |                     |                   |                 |                 |                     |                   |                 |   |
| 26                   | data address & 1 = 1         |                   |                   |                  |                      |                   |              |              |                   |                  |                      |                   |                      | X                |                      |                     |                   |                 | X               |                     |                   |                 |   |
| 27                   | data address ∈ protected RAM |                   |                   |                  |                      |                   |              |              |                   |                  |                      |                   |                      |                  |                      |                     | X                 |                 |                 |                     |                   |                 | X |
| 29                   | Secured flash                | X                 |                   |                  |                      | X                 |              |              |                   |                  |                      |                   | X                    |                  | X                    | X                   | X                 |                 |                 |                     | X                 |                 |   |

Figure 23. Detecting an Illegal Write Access

## 5 References

1. Datasheet to MC9S12XDP512, Freescale Semiconductor Inc., 2005.

# Appendix A

## A.1 List of S12X MCUs

The following tables list the S12X MCUs which are available as of the release of this application note. All of these devices contain an XGATEV2 as it is described in this document.

S12XA Family

| Part Number | Mask Set | Part ID |
|-------------|----------|---------|
| MC9S12XA256 | 1M84E    | 0xC001  |

**Figure 5-24. MCUs of the S12XA Family**

## A.1.1 S12XB Family S12XD Family

| Part Number | Mask Set | Part ID |
|-------------|----------|---------|
| MC9S12XB256 | 1M84E    | 0xC001  |
| MC9S12XB128 | 2M42E    | 0xC102  |

Figure 5-25. MCUs of the S12XB Family

| Part Number               | Mask Set | Part ID |
|---------------------------|----------|---------|
| MC9S12XDP512 <sup>1</sup> | 0L15Y    | 0xC410  |
|                           | 1L15Y    | 0xC411  |
| MC9S12XDT512 <sup>1</sup> | 1L15Y    | 0xC411  |
| MC9S12XDT384 <sup>1</sup> | 1L15Y    | 0xC411  |
| MC9S12XDQ256              | 0M84E    | 0xC000  |
|                           | 1M84E    | 0xC001  |
| MC9S12XDT256              | 1M84E    | 0xC001  |
| MC9S12XD256               | 1M84E    | 0xC001  |
| MC9S12XDG128              | 0M42E    | 0xC100  |
|                           | 1M42E    | 0xC101  |
|                           | 2M42E    | 0xC102  |
| MC9S12XDG128              | 2M42E    | 0xC102  |
| MC9S12XD128               | 2M42E    | 0xC102  |
| MC9S12XD64                | 2M42E    | 0xC102  |

Figure 5-26. MCUs of the S12XD Family

<sup>1</sup> Please pay attention to [Section 4.4.2](#)

## A.1.2 S12XH Family

| Part Number  | Mask Set | Part ID |
|--------------|----------|---------|
| MC9S12XHZ512 | 0M80F    | 0xE460  |
|              | 1M80F    | 0xE461  |
| MC9S12XHZ384 | 1M80F    | 0xE461  |
| MC9S12XHZ256 | 1M80F    | 0xE461  |

Figure 5-27. MCUs of the S12XH Family

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